

## Pre Game Stick Check

*(Before the game, all players)*

1. Pocket Depth Check (**drop and roll**)
2. Brief examination of head/stringing/shaft\*

## Pre Game Random 5 Check

*(5 Sticks per team)*

1. Pocket Depth Check (**Drop and roll**)
2. Brief examination of head/stringing\*
3. Measure stick length (90-110cm)
4. Measure minimum inside width at widest point (16cm)
5. Measure minimum inside width at narrowest point (6.7cm)
6. Measure outside width of head at widest point (18cm min to 23cm max)  
(Diagram 1)

## During Game Check

*(After Each Goal)*

1. **Pocket Depth Check (drop and roll)**
2. Brief examination of the head/stringing\*

**\*Suspected violations of Appendix E warrant further inspection/ measurement.**

## Coach Requested Stick Check

*(Timeout/Halftime/Before Game/Before OT/Before Draw)*

1. Head Attached with recessed screws
2. **Pocket Depth Check (drop and roll)**
3. No pinching, baking, shaving, stretching, drilling of additional holes, breaking and reconstructing with adhesives
4. Sidewall attachments no more than 1.5 inches apart (Diagram 2)
5. Thongs attach through holes at the scoop & ball stop
  - \*May be attached with second material
  - \*May NOT be more than .5in from bottom of scoop
  - \*May NOT be more than **1.5in** from ball stop (Diagram 3)
6. Thongs:
  - \*Must not be bunched along the width
  - \*Must not touch in the Upper 1/3
  - \*Must not be more than **1.5in** apart- measured from inside of adjacent thongs (Diagram 4)
7. Loose ends and Additional Stringing:
  - \*Loose ends must remain below ball stop
  - \*Additional pocket attachment stringing may NOT be tied behind the pocket above the ball stop
  - \*Strings not directly required for pocket attachment are not allowed
8. Shooting Strings:
  - \*May have no more than 2
  - \*Must be attached DIRECTLY to both sidewalls in upper 1/3 of head or top string in upper 1/3 and bottom string in inverted "U" and attached in upper 2/3 of head
  - \*May NOT be crossed
  - \*May NOT touch beyond outside thongs (Diagram 5)
9. Shooting String Conventions:
  - Look for the following:
    - \*Shooting strings that channel the ball in the upper 1/3 to gain unfair draw advantage, shooting strings in Upper 1/3 that create lip or cup to control draw (Diagram 6-7)

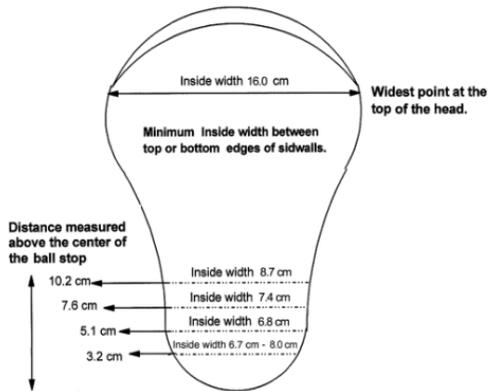


DIAGRAM 1

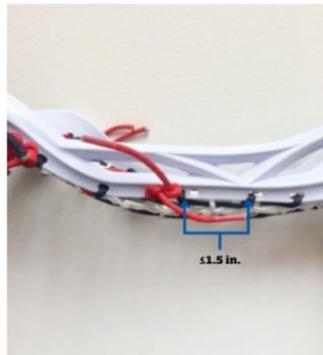


DIAGRAM 2

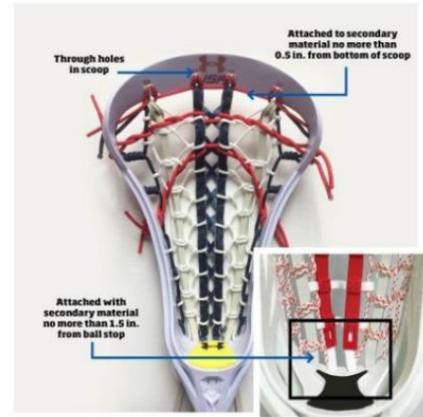


DIAGRAM 3

DIAGRAM 4

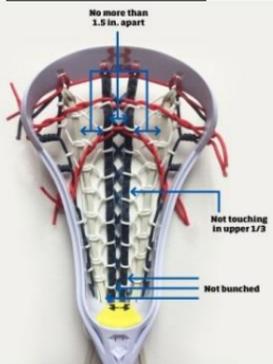


DIAGRAM 5

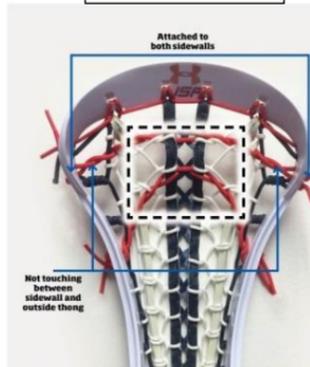


DIAGRAM 6



DIAGRAM 7

